



What is it?

You can teach the basics of coding with the Osmo Coding package. The starter package has three different games Coding Awbie, Coding Jam and Coding duo.



Challenge level



Coding Awbie is the easiest of the games and is suitable for beginners. In the game, you help Awbie to collect strawberries and treasures. By collecting treasures, you can continue exploring the game. The other games are a bit more difficult.



Ideas for the classroom:

- Everyone in the class can write/tell a story about Awbie: what it is, what it likes, where it is going, etc.
- When your coding skills develop, you can try to build the longest possible block of code.



Preparation:

Check that you have all the supplies:

- Osmo stand for an iPad
- Red mirror piece
- A box of Coding blocks
- An iPad with the Osmo Coding Awbie application

Watch the video:

<https://youtu.be/0XwhhttpsInJAdpYw>



Scan with your phone camera

